



# CONTEMPORARY teachers and leaders who are:

- > literate self-navigators
- > professional learners
- > social contractors
- > savvy media makers
- > global ambassadors
- > mindful citizens
- > innovative designers



## Modern learning environments foster a sense of purpose and a sense of belonging







Spaces for Designed Interaction

Global Research

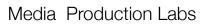












Portable Green Rooms







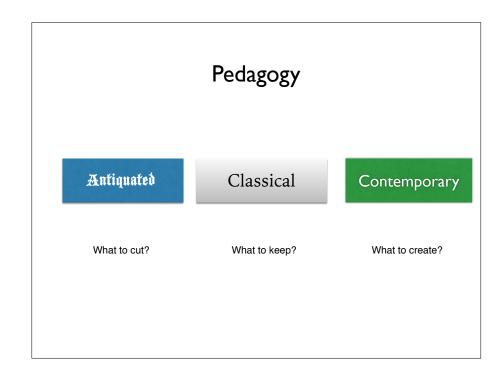








# What pedagogy best serves engagement?









#### Turn to one or two colleagues

- Reflect on the impact of pedagogy on our learners and YOUR choices as a contemporary educator:
- \* What to cut? What to keep? What to create?
- \* Three minutes



**Drafting a Contemporary Mission** 

How can our school shape a meaningful mission statement to focus our commitment to right-now learners?

## Teachers REVISE curriculum to engage the "right-now" learner

- ► Revising curriculum and assessment to CONTEMPORARY and relevant focus
- ▶ Localizing the Global
- ► BEFORE and AFTER Examples

K Grade: Community Helpers

2nd Grade: Measurement 7th Grade: Nutrition

10th Grade: Applied Statistics

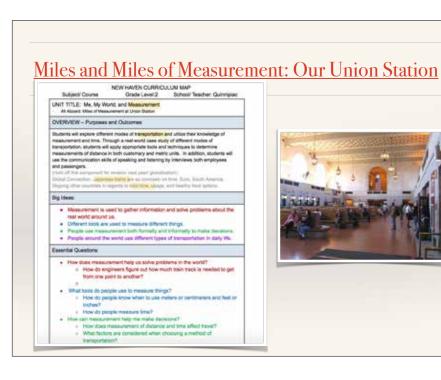
International Google Science Fair: CT winner



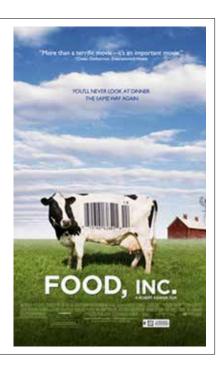


How can I make Mott Hall a better place?

The People on Our Block



Food Fight!
Issues in the Food
Production Industry







#### Google Science Fair: R and D on a Global Stage





#### Upgraded Assessment Types

3-D Modeling/Printing/ Scanning Animation Blogging/Forum Broadcasting channel Case Studies on Website Collaborating Database Data Visualizing &

Digital Audio/Podcast
Digital Game Creating
Digital Storytelling
Digital Porfolio
Digital Video
Drawing
E-Publication Creating
Entrepreneurial plan
Fact-checking repository
(snopes.com)

Film study/critique Forecasting/Projecting/ Global Forums virtual Graphics/Image **Graphics Organizer** Graphing Grant proposal Infographics Info-Database Searches Interactive Simulation Internet Researching Mashing/Remixing MathematicalModeling Media critiques Music e-composition Photo blogging Playlist - annotated

Programming/Coding
Project Planning Tool
Prototypes
Researching/VettingTools
RSS Feeding
Screencasting
Screenplay
Sketch-noting with tools
Spreadsheets analysis
Station hosting -podcast
Storyboarding
Survey design
Timeline interactive/virtual
Video Hosting
Web Authoring/Curation

Word Processor
Word Recognition
Video/Image Synthesizing

Webinar event hosting

H.H.Jacobs. Active Literacy Across the Curriculum: Connecting Digital, Media, and Global Competence. Routledge Pub. 2017.

Podcast -audio

Presentation- Prezi



#### Turn to one or two colleagues

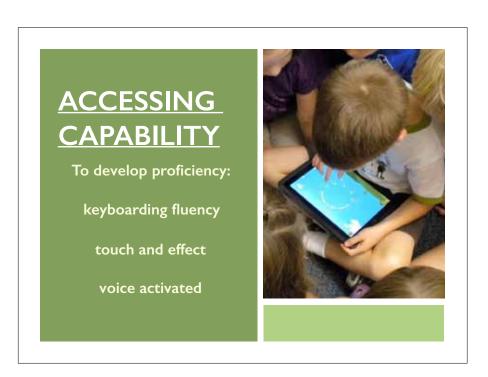
- \* Identify an assessment that you are currently using that could be upgraded to a modern format.
- \* Enter your upgrade on our Todays Meet.
- \* Five minutes







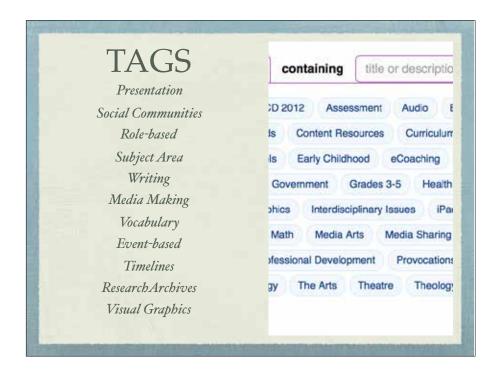




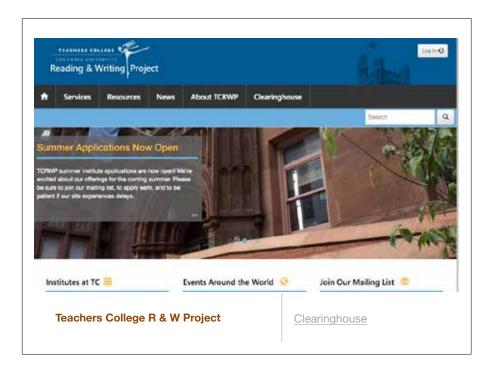


#### **Selection Capability:**

The strategic selection and TAGGING of web 2.0 digital tools, applications, social media and repository sites to match research and development tasks.











- 1) Does the application foster curiosity and fascination?
- 2) Does the digital application encourage active inquiry increasing depth of RE-SEARCH? (That is: "search again")
  - 3) Does using the digital tool generate independence and ease of self-navigated learning?
  - 4) Is the use of the digital application reflected in improved quality of learner products and performances?
  - 5) Is the learner willing to recommend, annotate and share the app in a curated clearinghouse of resources for others?

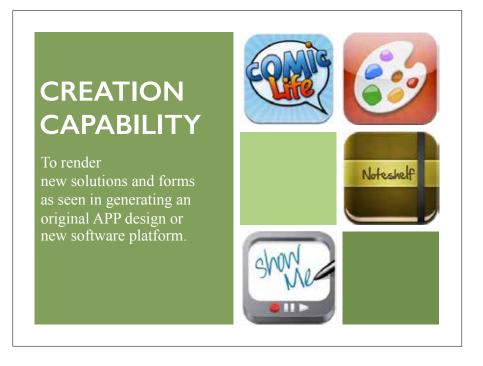
H.H. Jacobs. Mastering Digital Literacy, Solution-Tree, 2014

















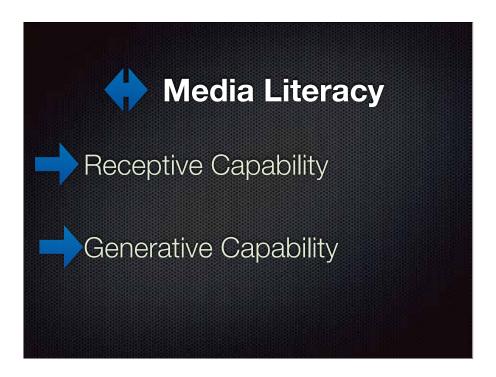




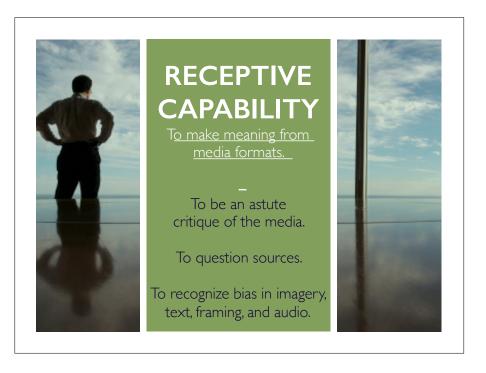
Share with your colleagues at your table:

\* Identify a "new" digital application and resource that you are willing to integrate into a performance task.

Three minutes

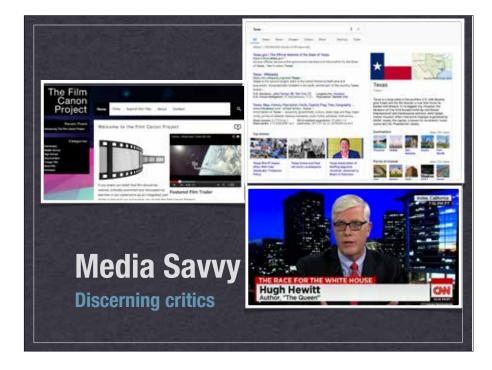


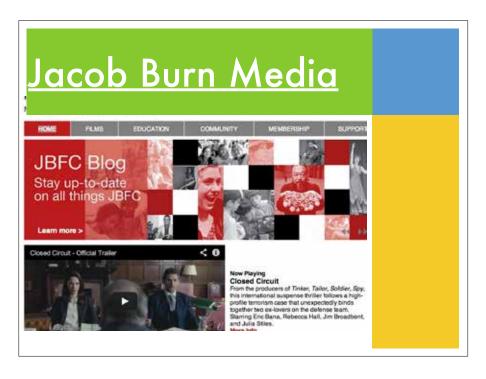


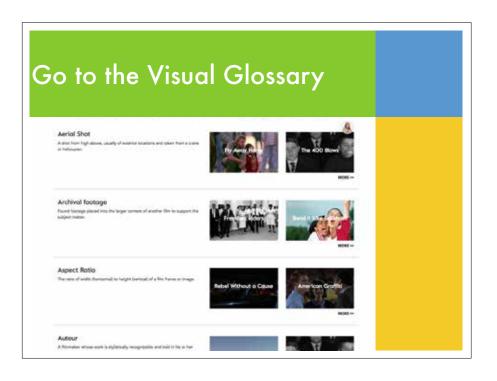


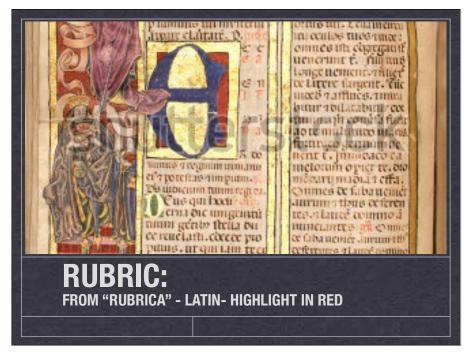














Determining criteria that matches the media type: CONTENT for Documentary

\* Relevance to audience

\* Accuracy of information

\* Clarity of POV

\* Language accessibility of voiceover or speakers

\* Imagery chosen and edited to match

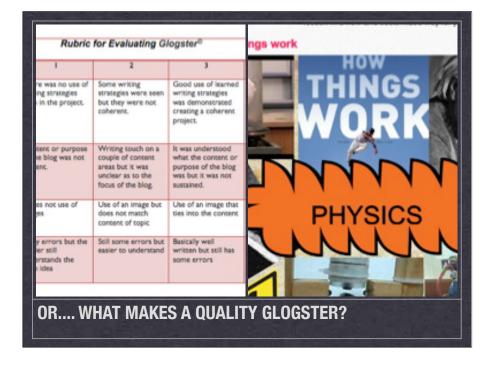


# Generative Capability

- ▶ To express both informational and narrative perspectives using a wide range of media.
- ▶ To cultivate technical expertise in developing quality media products.

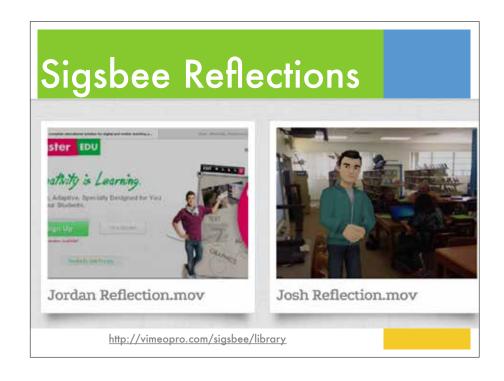


	Rubric	for Evaluating A	nimoto®				
	1	2	3	4	_		-
	Content was not identified.	The product lacked direction and the information was not clear.	The product shared clear content but it was not clear what the author was trying to convey.	The produc clear conter was well the out and tho its delivery.			
und	Content did not contain video or sound.	Rehearsed, with a fairly, smooth cellwery that usually holids the audience attention. Narration can be heard over the audio, Voice sound natural and applict monotones. Audio neither adds nor distracts foot the project.	Delivery is not among, but holds audency, attention a portion of the time. Narration may be difficult to hear. Voice shows little infection. Audio missing or distracting.	Interesting, well-rehear amposts, dell bolds, audier attention. El bear narrati soundtrack, sounds naru beigs, conver meaning. So adds to the of the prese		19	Sec.
	Images did not match the content of the presentation.	Some of the images conveyed the intent with some citations listed.	Most of the images were relevant to the content.	All images supported to content and conveyed the of the projection	- 7	1	
tion	Presentation did not flow in a manner that could be understood by the viewer.	Use of fonts, color scheme and overall presentation of images was distracting and did not convey understanding of the content.	There was an effective use of fonts (limited wording), appropriate organization of color scheme and graphics to help convey content.	Excellent us font, color s and images s convey understandi content.			
a le Use	Content did not follow copyright.	Content included a few citations but contained errors.	Content included multiple citations and references but contained errors.	Content inc project folio copyright gu and contain errors.			

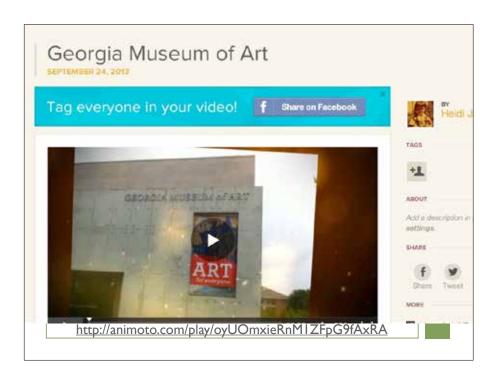














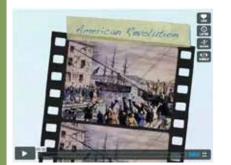




#### Documentaries Film Animations

If you have a laptop or a tablet you are hosting a film studio.

Replace faculty meetings with learning to use what we have in our hands.



# Creating new media formats

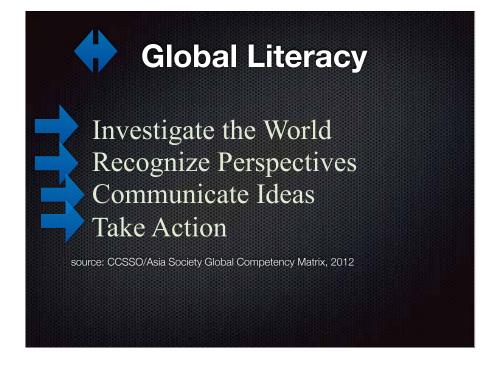
Every school should host a publishing house.



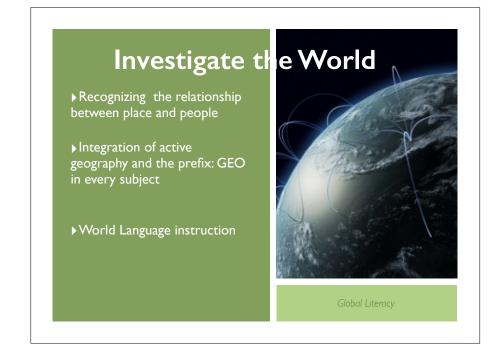


#### Turn to one or two colleagues

- \* Identify a specific unit of study or course where you can employ BOTH media criticism and media making in a product.
- \* Three minutes





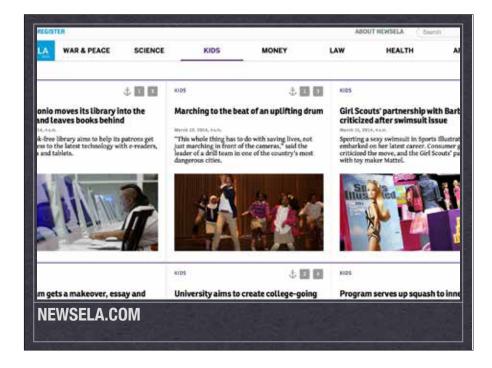














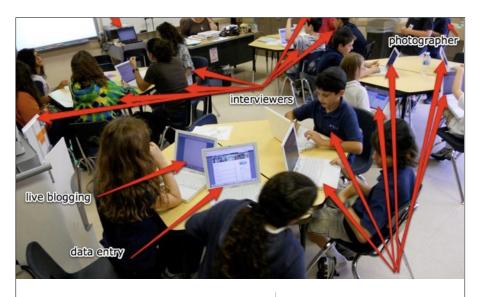
Skype Grandparents: Global Book Readings

Creating a webpage to post readings by grandparents from around the world

Share observations through blogging

Post additional recommended readings



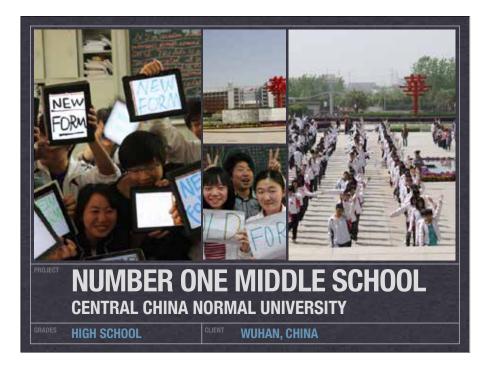


Global Research and Development









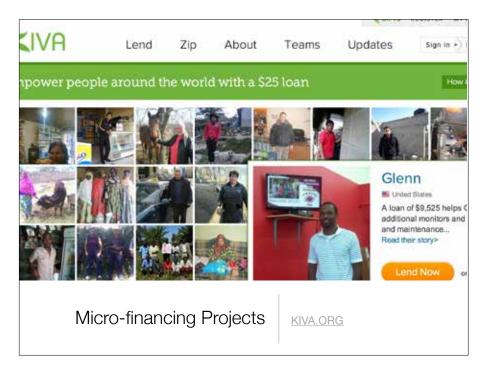
















Upgrading Content: Genre Selection TOPICS
ISSUES
PROBLEMS
THEMES
CASE STUDY

#### Content: Five Genres

Topics: Subject matter groupings emphasis on information and background

**Themes:** Conceptual emphasis that ties together information and background; frequently interdisciplinary in nature.

**Problems:** Focus on addressing a problem with the goal of a solution; information serves the inquiry.

**Issues:** Examining a point of controversy to consider points of view; perspectives; and consequences.

**Case Studies:** A specific situation or text where considering the granular can shed light on other situations.

acobs: 2002, 2012; Jacobs and Alcock, 2016.

#### Content: Five Genres

**Topics:** Solar Energy

Themes: Sustainability



**Problems:** How to design a solar collector to run our school.

**Issues:** Conservation vs Jobs (The Rain Forest: Log it or Leave it?)

Case Studies: Biosphere II - Tucson, Arizona

Copyright 2016: Jacobs and Alcock

#### Content: Five Genres

**Topic:** Singapore Independence 1819



Theme: Independence

**Problem:** How to design a Museum of Independence

**Issue:** Independence versus Dependence - Who decides?

Case Studies: India, USA, and Croatia

Copyright 2016: Jacobs and Alcock

#### Content: Five Genres

**Topic:** Measurement

Theme: On the Job in the World

**Problem:** How to improve the safety and quality experience at our local amusement park?

Issue: Safety vs. Thrill (Who decides? What age?)

Case Studies: The Dragon Coaster- Analysis and Findings

Copyright 2016: Jacobs and Alcock

#### Content: Five Genres

**Topic:** Happiness

**Theme:** Pursuit of happiness

**Problem:** How to reimagine my day to make myself happier

**Issue:** Power vs. Happiness

Case Studies: The Science of Happiness- Happiest Countries on

Earth

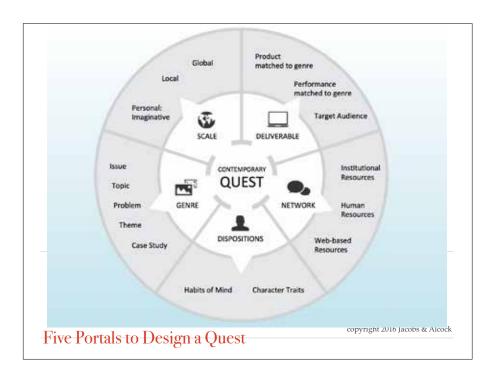
Copyright 2016: Jacobs and Alcock

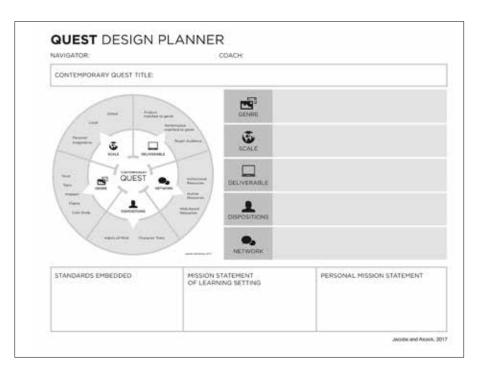


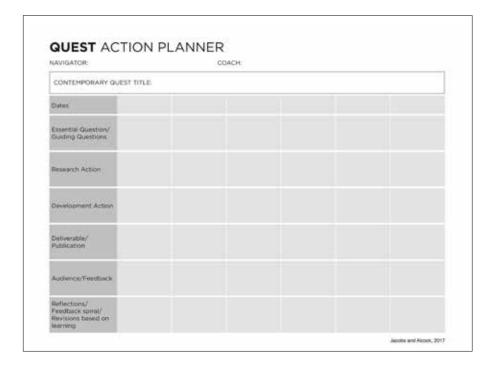
Sources for updating content choices

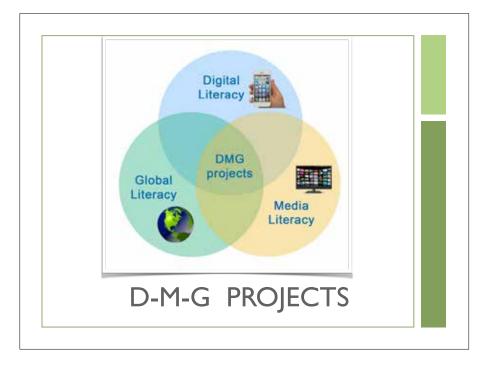
Create a clearinghouse of relevant and timely sources.













1st grade students used their knowledge of symbiotic relationships in marine environments to build little bird tale books online. While completing the tales, students became illustrators, authors and speakers.



The 2nd grade classes studied the health of the coral reef during the Study of the Sea. Students cre-

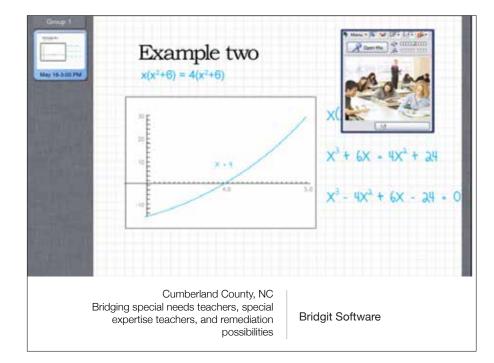
Elementary/Primary **Projects** 

Sigsbee Charter School-Key West, Florida

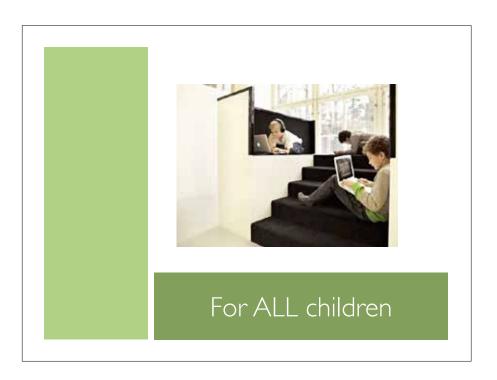
### High Tech High

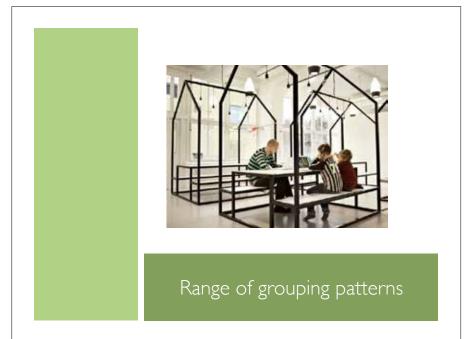
San Diego, California 11 schools Long term projects Teachers Publish

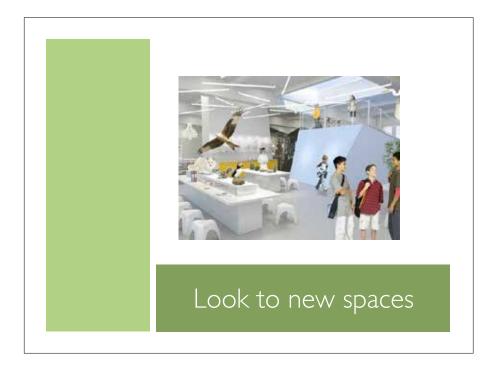


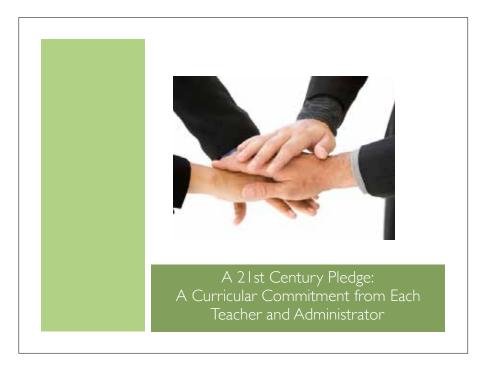












#### 21st Century Tools BENEFIT the Learner

Provides a visual and organizational tool that enables them to make meaning in "concrete" ways that they can also control with immediate access.



#### 21st Century Tools BENEFIT the Learner

Develops a different kind of "thinking tool"; the use of technology helps them develop their critical thinking in far more different ways.



Develop their verbal expression in response to visual stimuli.

Less hesitation when visual is first in contrast to processing verbal/ linguistic approaches. (for specific groups of students).

Highly visual profile stimulates visual reflection.

Make choices and selections more efficiently.

#### 21st Century Tools BENEFIT the Learner



Increases engagement because of immediate excitement, control, and interactivity.

Transfer of engagement and interaction can flood into other aspects of the curriculum, especially when deliberately planned by the teacher.

Increases classroom teaching and learning time when intrusive routines can be minimized.

Increases likelihood of completion of academic work

# The Commitment is NOT:

- ► The limited and immediate use of a technological tool
- ▶ Using an LCD projector vs. Overhead projector
- ► Using a Computer vs. a Typewriter
- ▶ Using a SmartBoard vs. LCD Projector



# The Commitment IS:

- ► An integrated use of technology that enhances content
- ► An application to a specific unit of study
- ▶ Evidenced directly in student products and performances



#### Each Teacher

Reviews all current available technological resources in district.

#### Online Resources

- ▶ Video streaming
- Internet websites and subscriptions
- ▶ Webpage creation
- ▶ Webcasting through laptop

#### Hardware Resources

- ▶ Video conferencing
- ▶ Laptop labs
- ▶ Digital cameras
- ▶ Digital Recording Studio

#### Creative Software

- ▶ MovieMaker
- ▶ MediaPlayer
- ▶ Video clips via digital cameras

# Each Teacher Commits To:

- Identifying at least ONE specific unit to revise.
- Differentiate for all learners.
- Planning to replace a specific content, skill, and assessment practice with an 21st Century UPGRADE within the UNIT.
- Sharing the proposed change with colleagues.
- Learning to use the tool that will be requisite to replace the current unit design with the new practice.



# Each Teacher Commits To:

- ▶ Revising the UNIT and begins implementation with students.
- ▶Tolerating a certain degree of frustration
- ▶ Celebrating the Victories
- Reviewing and sharing of 21st Century learning openly with colleagues at targeted worksessions through the school year.



# Administrators Commit To:

- Reviews, monitors, and provides FEEDBACK to teachers on individual curricular pledges to UPDATE.
- Identifying at least ONE specific staff development or administrative task to revise.
- ▶ Planning to replace a specific content, skill, and assessment practice with an
- ▶21st Century UPGRADE be each administrative.



# Administrators Commit To:

- Sharing the proposed change with colleagues.
- ▶Learning to use the tool that will be requisite to replace the current unit design with the new practice.
- ▶ Revising the task and begins implementation with teachers.
- ▶ Tolerating a certain degree of frustration
- ▶ Celebrating the victories.
- Reviewing and sharing of 21st Century learning openly with colleagues at targeted work-sessions through the school year.



